1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* Theater based kickstarters are far more popular than any other type
* The least amount of success comes during the month of December
* The lower the goal the more likely you are to succeed

1. What are some limitations of this dataset?

* It ends in 2017 could include more recent years
* It doesn’t show the speed at which the kickstarter made its goal
* It doesn’t show if any of the successful kickstarts were successful afterwards
* It doesn’t show if any of these kickstarters tried raising money on other platforms as well.

1. What are some other possible tables and/or graphs that we could create?

* Percent successful by date
* Percent failed by date
* Character count of description versus success